



# ORACLE®

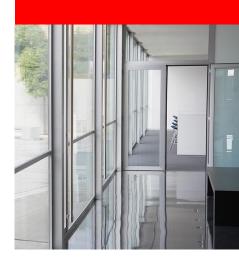
Oracle Net Services: Performance, Scalability, HA and Security Best Practices

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Database Access Services, Database APIs, and Net Services

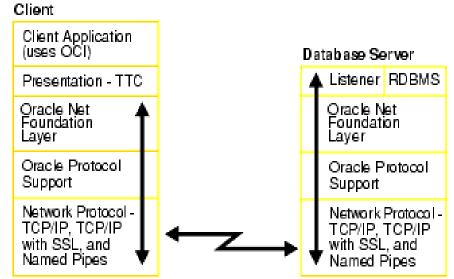
### Program

- Overview of Oracle Net
- Why Optimize Oracle Net?
- 11g New Features Overview
- Best Practices
  - Operating System and Network
  - Database Client
  - Net Listener
  - Database Server
- Q/A



### **Oracle Net Overview**

- Primary Communication Foundation for DB
- Formerly known as SQL\*Net
- Oracle's Family of Networking Features:
  - Oracle Net
  - Oracle Net Listener
  - Connection Manager
  - Configuration Tools
    - Net Manager
    - NetCA



### Why Optimize Oracle Net?

- System Performance
  - Increase Network bandwidth utilization
  - Lower database CPU utilization
- High Availability
  - Better respond to database/host/network failures
- Network Scalability
  - Scale better with more client connections
  - Load-balance to improve application experience
- Network Manageability
  - Simplify deployment and configuration
- Network Security
  - Protect and recover from Denial of Service attacks

### **Net Configuration Files**

- sqlnet.ora
  - Main Oracle Net configuration file
  - On both Client and Server
- listener.ora
  - Configuration for the Net Listener
  - On Server only
- tnsnames.ora
  - Contains Connect Name to Descriptor mappings
  - Used by the TNSNames Naming adapter
  - On both Client and Server
- Idap.ora
  - Contains LDAP configuration information
  - Used the LDAP Naming adapter
  - On both Client and Server

### **Oracle Net 11g New Features**

- Performance & Scalability
  - Support for large SDU (11.2.0.2)
  - Optimized networking stacks for various data transfer needs
    - Network Fast Path for SQL operations
    - Zero Copy I/O Path for bulk data transfers
  - Support for Database Resident Connection Pools
  - Support for Scalable Operating System Event Models
- High Availability & Manageability
  - IP address list traversal for each hostname during connect (11.2.0.1)
  - Efficient dead-node detection for failover (11.2.0.1)
  - Oracle Restart
  - Option to enable connection retries (11.2.0.1)
  - Easy Connect Naming enhancements
  - Integration with Automatic Diagnostic Repository

### **Oracle Net 11g New Features**

- Network Security
  - CIDR and wildcard support for valid node checking (11.2.0.1)
  - Authenticated LDAP name lookup OID and Active Directory
  - Protocol level access control for Listener administration
- IPv6 (11.2.0.1)
  - Support for all features and components in single-instance mode
  - Support for single listener address across all IP(v4/v6) interfaces

	IPv4-only Server	Dual-stack Server	IPv6-only Server
IPv4-only Client	Supported (v4)	Supported (v4)	Not Supported
Dual-stack Client	Supported (v4)	Supported (v4,v6)	Supported (v6)
IPv6-only Client	Not Supported	Supported (v6)	Supported (v6)

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### Why is OS tuning critical?

- The OS plays a key role in data transmission!
- TCP a benevolent algorithm one size fits all
  - Slow-start
  - Exponential back-off
  - Small Window Sizes
  - TCP performance features may not be enabled by default
- Some default OS configurations cannot handle modern Ethernet speeds
- BDP = Bandwidth x Delay (RTT) Product
  - Amount of data on the "wire" at any given point in time
  - Default OS buffers not large enough to handle this data
  - For example, with 40 Mbits/sec bandwidth, 25 msec delay,
     BDP = (40 × 1000 ÷ 8 Kbytes/sec) × (0.025 sec) ~ 128 Kbytes

### **TCP Optimization - Linux**

- Use TCP auto-tuning in kernel (2.4.27, 2.6.7)
  - /proc/sys/net/ipv4/tcp\_moderate\_rcvbuf (1=0n)
- Tune TCP Max Memory
  - /proc/sys/net/ipv4/tcp\_rmem and tcp\_wmem
  - 4096 87380 174760 ← Tune this to 2xBDP
- Tune the socket buffer sizes
  - /proc/sys/net/core/rmem\_max and wmem\_max
  - Set this to 2xBDP
- Ensure that TCP Performance features are enabled
  - /proc/sys/net/ipv4/tcp\_sack
  - /proc/sys/net/ipv4/tcp\_window\_scaling
  - /proc/sys/net/ipv4/tcp\_timestamps

### **TCP Optimization - Windows**

- Vista / Server 2008 supports TCP auto-tuning
- For other versions, tuning necessary under RegKey HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\ Services\Tcpip\Parameters
  - Turn on Window Scaling and Timestamps
     Tcp13230pts = 3
  - Set TCP Window Size to 2xBDP

GlobalMaxTcpWindowSize = <2xBDP>

If desired, tune Window Size at the Interface Level
 Tcpip\Parameters\Interfaces\<interfaceGUID>\
 TcpWindowSize

### **NetWorking Hardware**

- Use Jumbo Frames for GigE networks
- Use NICs with TCP off-loading capabilities
  - Example:InfiniBand with SDP

net\_service\_name=

(DESCRIPTION=

(ADDRESS\_LIST=

(ADDRESS=(**PROTOCOL=SDP**)(HOST=sales1-server)(PORT=1521))

(ADDRESS=(**PROTOCOL=SDP**)(HOST=sales2-server)(PORT=1521)))

(CONNECT\_DATA=

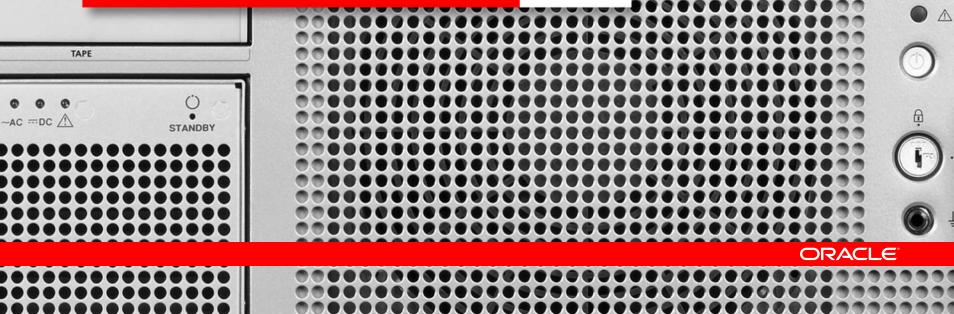
(SERVER\_NAME=sales.us.example.com))

- Monitor switches and OS for packet loss
  - Causes numerous issues

# Database Client

### **Performance**

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### **Tuning Socket Buffers**

- Net Services send and receive socket buffer sizes
- Set in thsnames.ora or sqlnet.ora using:
  - SEND\_BUF\_SIZE OS send buffer size
  - RECV\_BUF\_SIZE OS receive buffer size
- Set this size to accommodate the BDP (2x)
- Also set on the server
- Large buffer sizes help
  - Application queue more data to the OS
  - Have more data on the wire
  - Better utilize available bandwidth
  - In WAN deployments

### **Tuning the Session Data Unit (SDU)**

- Controls SQL\*Net packet size
  - 11g default 8k, Pre-11g default 2k
  - Max is 64k
- Set in
  - sqlnet.ora: DEFAULT\_SDU\_SIZE
  - tnsnames.ora: SDU in address
- Larger SDU gives
  - Better Network throughput
  - Fewer system calls to send and receive data
  - Less CPU usage system and user
- Side-effect of larger SDU: Network buffers take up more memory

### **SDU Recommendations**

- Optimal SDU varies with application
- Increase SDU on both client and server
  - SDU for a connection negotiated down to the lower of the two peers
- Increase SDU to 8k
  - Good default value for most users
- For bulk data transfer scenarios, increase to 64k
  - LOB transfers
  - XML DB
- Do not set to MTU value
  - SDU and MTU are independent

# **Database Client**

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### Manageability



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### **Introduction to Net Naming**

- Naming Adapters map Name to Descriptor:
  - Local file: tnsnames.ora
  - Hostname based: Easy Connect
  - Directory: Oracle Internet Directory, Active Directory
  - External Naming

### **Easy Connect**

Simple, easy to use connect syntax for TCP/IP

```
[//]host[:port][/service name][:server][/instance name]
```

**Example:** sqlplus scott/tiger@sales-server/sales

- Useful when no connect descriptor customization is necessary
- No need for any client side configuration files

```
sales-server/sales
is equivalent to
(DESCRIPTION=
    (ADDRESS=(PROTOCOL=tcp)(HOST=sales-server)(PORT=1521))
    (CONNECT DATA=(SERVICE NAME=sales)))
```

• Other examples

```
sales-server:3456
sales-server/sales:dedicated/inst1
```

### **Oracle Net 11g and Easy Connect**

- Support for IPv6 hostnames and addresses
- Use URL syntax to specify IPv6 addresses

[2001:fe8::12]:1522/sales.us.example.com:dedicated/inst1

### is equivalent to

```
(DESCRIPTION=
  (ADDRESS=(PROTOCOL=tcp) (HOST=2001:fe8::12) (PORT=1522))
  (CONNECT_DATA=(SERVICE_NAME=sales.us.example.com)
        (INSTANCE_NAME=inst1)
        (SERVER=dedicated)))
```

### **Naming Recommendations**

- Use Easy Connect whenever possible
- If Descriptors do not change often, use thsnames.ora
  - Best for small deployments
  - TNS\_ADMIN can be on a shared file system
- If Descriptors change often or for large deployments, use a directory
  - Oracle Internet Directory
  - Active Directory on Windows
  - Enable authenticated binds if needed

# **Database Client**

## **High-Availability**

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### **Connection Establishment Timeouts**

### Detect dead database hosts faster

- TCP.CONNECT\_TIMEOUT 11g feature
  - Timeout for TCP connection establishment
  - Enabled by default (60 seconds) in 11gR2
- SQLNET.OUTBOUND\_CONNECT\_TIMEOUT 10gR2 feature
  - Timeout for connection to a DB server process
  - Set if session establishment takes a long time
- Both timeouts configurable in sqlnet.ora or at connect string level
- Can be used individually or at the same time
  - Outbound Connect Timeout must be greater than TCP Timeout

### RETRY\_COUNT: option to enable connection retries

### Connections HA and Load Balancing Address and Description Lists

Use client side load-balancing when using RAC

(DESCRIPTION=(ADDRESS\_LIST=

(LOAD\_BALANCE=on)

(ADDRESS=(PROTOCOL=tcp)(HOST=sales-1)(PORT=1521))

```
(ADDRESS=(PROTOCOL=tcp)(HOST=sales-2)(PORT=1521))))
```

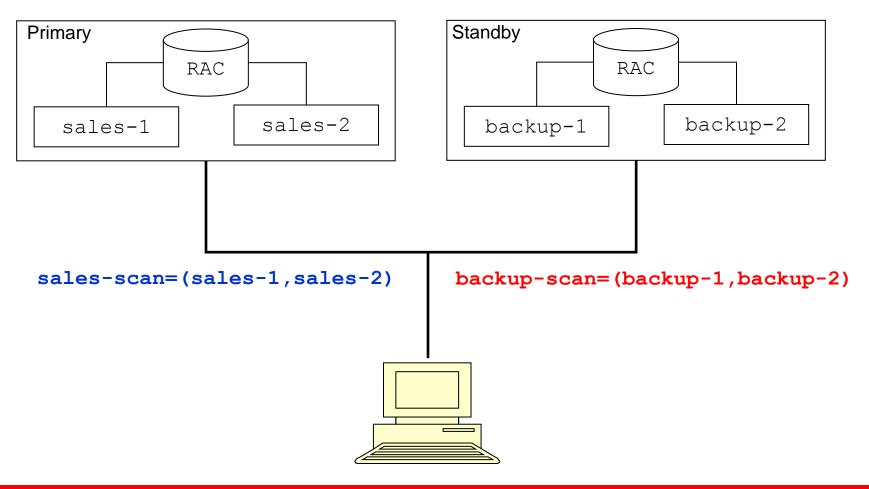
- Address to use picked at random

Use Failover when using Dataguard

```
(DESCRIPTION_LIST =
  (LOAD_BALANCE=off) (FAILOVER=on)
  (DESCRIPTION = ...)
  (DESCRIPTION = ...))
```

Usage not limited to RAC and Dataguard

### **RAC + Data Guard Example**



### The Optimal Connect Descriptor would be

(DESCRIPTION\_LIST =

```
(LOAD BALANCE=off) (FAILOVER=on)
```

(DESCRIPTION =

(LOAD BALANCE=on)

(ADDRESS=(PROTOCOL=tcp)(HOST=sales-scan)(PORT=1521))

```
(CONNECT DATA=(SERVICE NAME=sales.example.com)))
```

(DESCRIPTION =

(LOAD BALANCE=on)

(ADDRESS=(PROTOCOL=tcp)(HOST=backup-scan)(PORT=1521))

(CONNECT DATA=(SERVICE NAME=sales.example.com))))

### The Connect Descriptor internally expands to

```
(DESCRIPTION LIST =
```

(LOAD BALANCE=off) (FAILOVER=on)

(DESCRIPTION =

(DESCRIPTION =

(ADDRESS LIST=

(ADDRESS LIST=

(LOAD BALANCE=on)

(ADDRESS=(PROTOCOL=tcp)(HOST=sales-1)(PORT=1521))

(ADDRESS=(PROTOCOL=tcp)(HOST=sales-2)(PORT=1521)))

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(CONNECT DATA=(SERVICE NAME=sales.example.com))))

(ADDRESS=(PROTOCOL=tcp)(HOST=backup-2)(PORT=1521)))

(ADDRESS=(PROTOCOL=tcp)(HOST=backup-1)(PORT=1521))

(CONNECT DATA=(SERVICE NAME=sales.example.com)))

(LOAD BALANCE=on)

### **Fail-over for Connected Sessions**

- Established client connections could hang when
  - Database host crashes
  - Remote Networks fail
- Detection of such failures could take a while
  - TCP behavior timeouts in minutes
  - Depends on what the client does
- To catch such failures
  - Set Receive/Read Timeout
  - Detect dead host faster
    - (ENABLE=BROKEN) in connect string and set tcp\_keepalive\_time, tcp\_keepalive\_intvl
    - Use Fast Application Notification (FAN) in RAC and DG env

### **Thin-JDBC Tuning**

• SDU passed through the connect string "jdbc:oracle:thin:@(DESCRIPTION....(SDU=...)...)

### • Connect Timeout set through property oracle.net.CONNECT TIMEOUT

- Read Timeout set through
  - oracle.net.READ\_TIMEOUT
  - Note: Do not use as a query-timeout.
- For Query Timeout, use

Statement.cancel or Statement.setQueryTimeout



### What is the Net Listener?

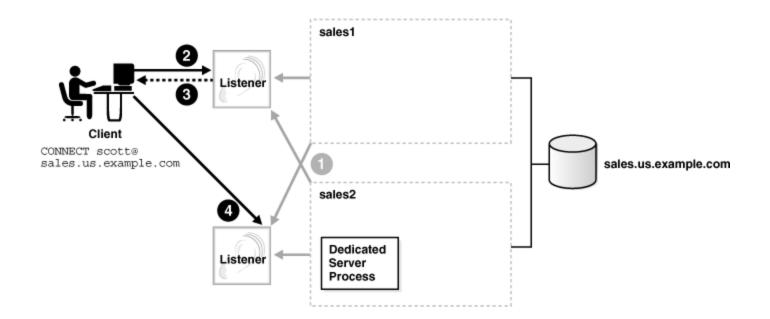
- First process that clients talk to
- Brokers client requests, handing them off to service handlers
  - Dispatchers
  - Dedicated servers
  - Connection Broker DRCP (11*g*)
- Receives load updates from the database
- Does server side load-balancing across instances in RAC
- Does server side failover across nodes in RAC
- Can listen on multiple end-points or protocol addresses
- Also supports other presentations HTTP, FTP

### **Database Registration with Listener**

### Use Dynamic Registration

- PMON updates the listener about
  - Offered services and available service handlers
  - Load statistics frequently updated
- To configure, set in init.ora
  - LOCAL\_LISTENER: Address of listeners on local host
  - REMOTE\_LISTENER: Address of listeners on remote hosts
- By default
  - PMON connects to listener on port 1521
  - Automatically setup with RAC
- Remove static SID\_LIST configuration in listener.ora
  - Keep only if you want to remotely start the database

### **Server-side Load Balancing**



- Change behavior by setting Connection Load Balancing Goal
  - Long for applications with long-lived connections (default)
  - Short for applications with short-lived connections

### **Listener Logon Storm Handler**

### Logon storm

- Sudden spike in incoming connection rate
  - Normal middle-tier reboot
  - Abnormal DoS attack
- Storms cause CPU starvation for existing sessions
- Enable the Connection Rate Limiter feature
  - Configure in LISTENER.ORA
  - Provides end-point level control of throttling
     LISTENER= (ADDRESS LIST=

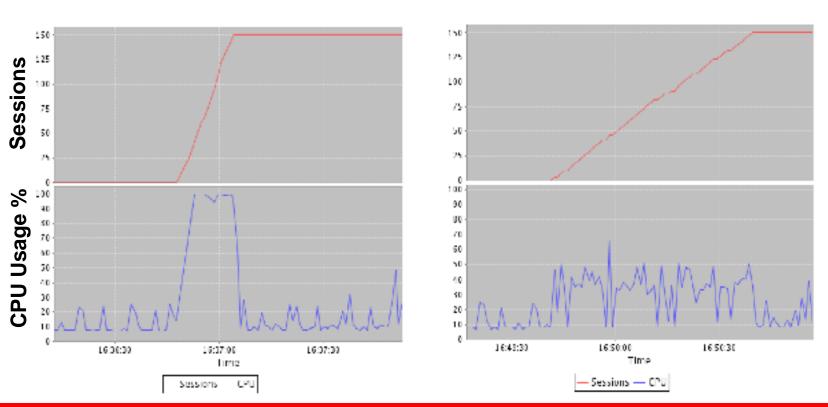
(ADDRESS=(PROTOCOL=tcp) (HOST=sales) (PORT=1521) (RATE LIMIT=3))

```
(ADDRESS=(PROTOCOL=tcp) (HOST=lmgmt) (PORT=1522) (RATE_LIMIT=no)))
```

Set the Rate Limit to a value that matches your machine capabilities

### **Logon Storm Comparison**

150 concurrent connections



 $RATE_LIMIT = no$ 

RATE\_LIMIT = 3/sec

#### **Other Best Practices**

- Increase the maximum concurrent requests per end-point
  - QUEUESIZE parameter in listener.ora
  - Set to your expected Connection Request rate
  - Definitely set on Windows
- Do not set a listener password
  - Listener administration secure by default OS User Authentication
- Optimize Environment variables for the oracle account
  - Longer the PATH, longer it takes to fork off the Oracle process
    - Ensure that PATH is small
    - Does not include any network shares
  - Cut down the number of environment variables

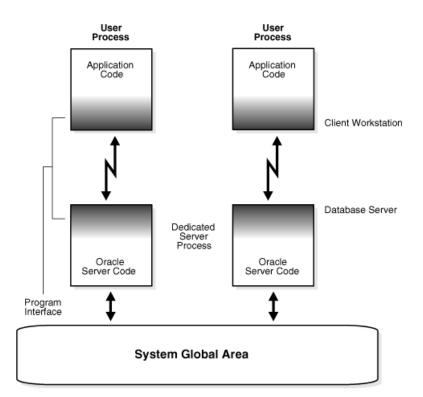
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#### **Oracle Server Architecture Overview**

- Choosing the right server architecture is critical to meeting scalability requirements
- Oracle Database Server supports three architectures
  - Dedicated Server (default)
  - Shared Server aka MTS
  - Database Resident Connection Pool (11g)

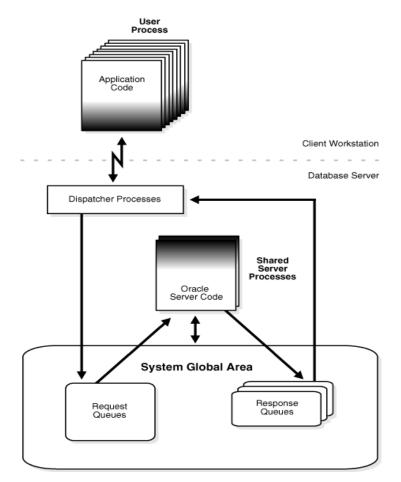
#### **Dedicated Servers**

- Each client connection has its own process (thread on Windows)
- Dedicated process ensures lower latencies
- Have to start a new process on connect
- Have to tear down a process on disconnect
- Scalability limits
  - Memory
  - Number of Processes



## **Shared Servers (aka MTS)**

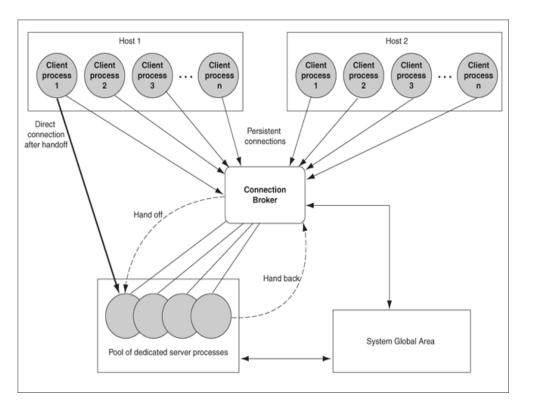
- Each server handles multiple clients
- Dispatchers relay requests and responses between clients and servers
- Idle connections will not consume much memory
- Good for large number of connections with many idle
- Latency increase due to manin-the-middle



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#### Database Resident Connection Pool (11g)

- Pooled dedicated servers shared across client systems and processes
- Low connect/disconnect costs
  - Server "locked" on connect
  - Server "released" on disconnect
- Low-latency performance of dedicated servers
- Extreme scalability with a DRCP-capable client driver



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### **Dedicated vs. Shared vs. DRCP**

- Use dedicated for:
  - High-performance connections
  - Active, long-running, data transfer intensive operations
- Use shared for:
  - Sessions that may be idle for some time
  - Clients that frequently connect and disconnect
- Use DRCP (11*g*):
  - When you have thousands of clients which need access to a database server session for a short period of time
  - Applications mostly use same database credentials, and have identical session settings
  - PHP (OCI8 extension), Python (cx\_Oracle), Perl (DBI)

## **Using Shared Servers**

- Enable shared servers with init.ora parameters
  - Becomes new default
- To force server type, specify server type during connect
  - Dedicated:

sales-server/sales.us.example.com:dedicated

- Shared:

sales-server/sales.us.example.com:shared

- Rough guidelines:
  - 20 or 30 Shared Servers per 500 sessions, then tune from there
  - 1 dispatcher for every 50-100 sessions
- Significant performance improvements in 11g

# **Using DRCP**

Pooling is enabled by the DBA using

```
EXECUTE DBMS_CONNECTION_POOL.START_POOL
('SYS_DEFAULT_CONNECTION_POOL');
```

• Change connect string on client in thsnames.ora:

(DESCRIPTION=

(ADDRESS=(PROTOCOL=tcp)(HOST=sales-server)(PORT=1521))

(CONNECT\_DATA=(SERVICE\_NAME=sales) (SERVER=pooled)))

Can use Easy Connect syntax too

sqlplus joeuser@sales-server:1521/sales:POOLED

- In test environment, we were able to support more than 20,000 connections to a 2 GB Database Server
- http://www.oracle.com/technology/tech/php/

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#### **Scalable Event Models**

- Oracle uses the poll system call on most platforms
  - Poll does not scale well for more than 1000 connections
- Newer, more efficient polling methods now supported on some platforms
  - epoll on Linux Kernel 2.6
  - /dev/poll on Solaris and HP-UX (11.2.0.1)
  - pollset on AIX (11.2.0.2)
  - other platforms (in the works)
- Excellent scalability for Shared servers and DRCP
- Enabled by default for DRCP
- To enable, set in server sqlnet.ora
  - USE\_ENHANCED\_POLL = on

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## **Inbound Connect Timeouts**

- Limits the time taken for a client to connect and authenticate
- SQLNET.INBOUND\_CONNECT\_TIMEOUT
  - Controls timeout for Database server processes
- INBOUND\_CONNECT\_TIMEOUT\_listener\_name
  - Controls timeout for the listener
- Available from 10gR1 onwards
- Default value of 60 seconds in 10gR2 and above
- Independent of client-side timeouts

## **TCP Valid Node Checks**

- Use TCP Invited Nodes
  - List of IPs or hostnames that are permitted to connect
- Use TCP Excluded Nodes
  - List of IPs or hostnames that are NOT permitted to connect
- Use CIDR notation and wildcard format for ease of configuration whenever possible
- Invited nodes takes precedence over excluded
- To enable, set in sqlnet.ora

VALIDNODE\_CHECKING = YES
TCP.INVITED\_NODES = (hostname1, hostname2)
TCP.EXCLUDED\_NODES = (hostname3, hostname4)

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